

LEC 18: MOVING TENSORS

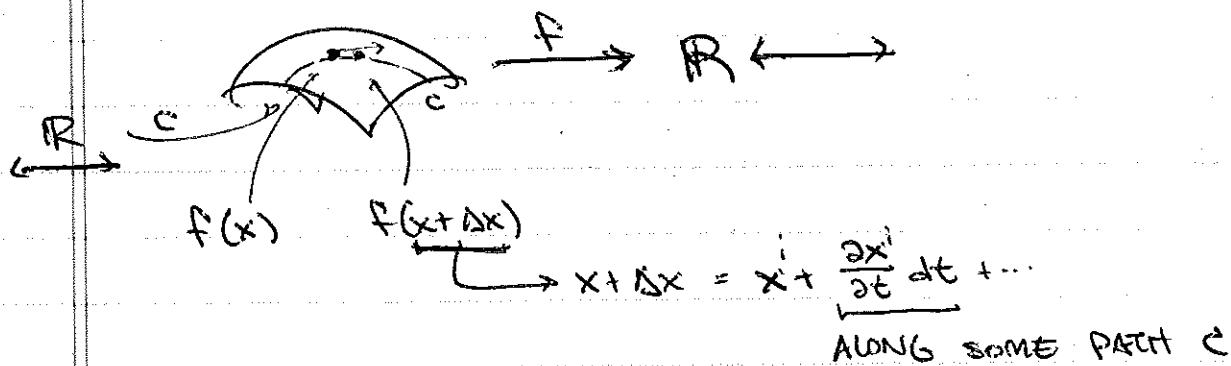
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refs:
ShoGo
+ Schatz
zoom.

* HW6 - MANY CORRECTIONS/HINTS / PROBS AFTER 2.1 NOW OPTIONAL

Q: What is the "derivative" of a tensor?

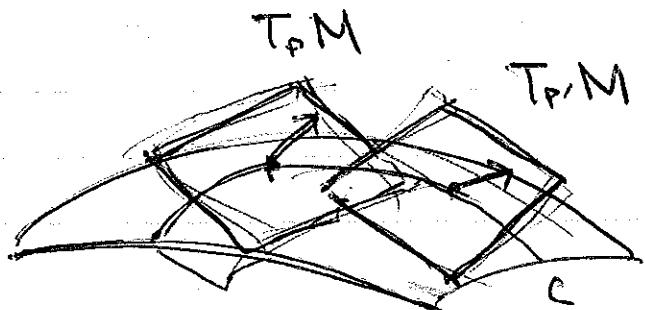
FUNCTIONS ARE EASY!



USUAL SENSE OF DIRECTIONAL DERIVATIVE

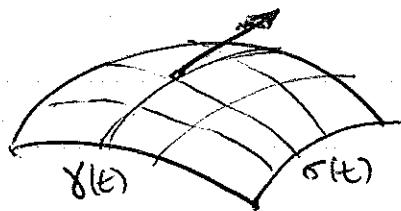
MORE COMPLICATED TENSORS ARE SIBSTLE

e.g. a VECTOR LIVES ON A TANGENT SPACE.



A VECTOR FIELD
IS A MAP FROM
 $M \rightarrow TM$
BUNDLE.

NEED TO COMPARE VECTORS IN DIFFERENT TANGENT SPACES



USE: INTEGRAL CURVES
EACH CURVE: HAS SOME
"TIME PARAMETER"

such that if $y(t_0) = p \in M$, then
 $\dot{y}(t_0)$ is a tangent vector $\in T_p M$

other tangent vectors in $T_p M$ come
from the "velocities" of other trajectories,
say $s(t)$

MORE IMPORTANTLY: $y(t_0 + dt)$ is a point
 $p' \in M$ NEAR p . $\dot{y}(t_0 + dt)$ is a tangent
vector in $T_{p'} M$.

NB: WE'RE ADDRESSING THE PROBLEM OF: HOW TO
COMPARE WHETHER VECTORS IN $T_p M$ & $T_{p'} M$ ARE PARALLEL.
~~SO~~, WE DON'T WANT THE MACHINERY TO DO THAT!
(HAVING A METRIC WILL DO IT) \rightarrow THE STRUCTURE TO
DO THIS IS CALLED A CONNECTION \leftrightarrow COVARIANT
DERIVATIVE

\hookrightarrow WE WILL DEF A DIFFERENT DERIVATIVE
THAT IS ALSO IMPORTANT.

VECTOR FIELD: $V(x) = V^r(x) \frac{\partial}{\partial x^r}$

FOR NICE ENOUGH V ,

CAN ALWAYS WRITE $V(x)$ AS ~~THE~~

"TANGENT VECTOR OF AN INTEGRAL CURVE"

$$\boxed{\frac{dx^r(\tau)}{d\tau} = V^r(x)} \quad \leftarrow \text{set of 1st ODE, solution exists}$$

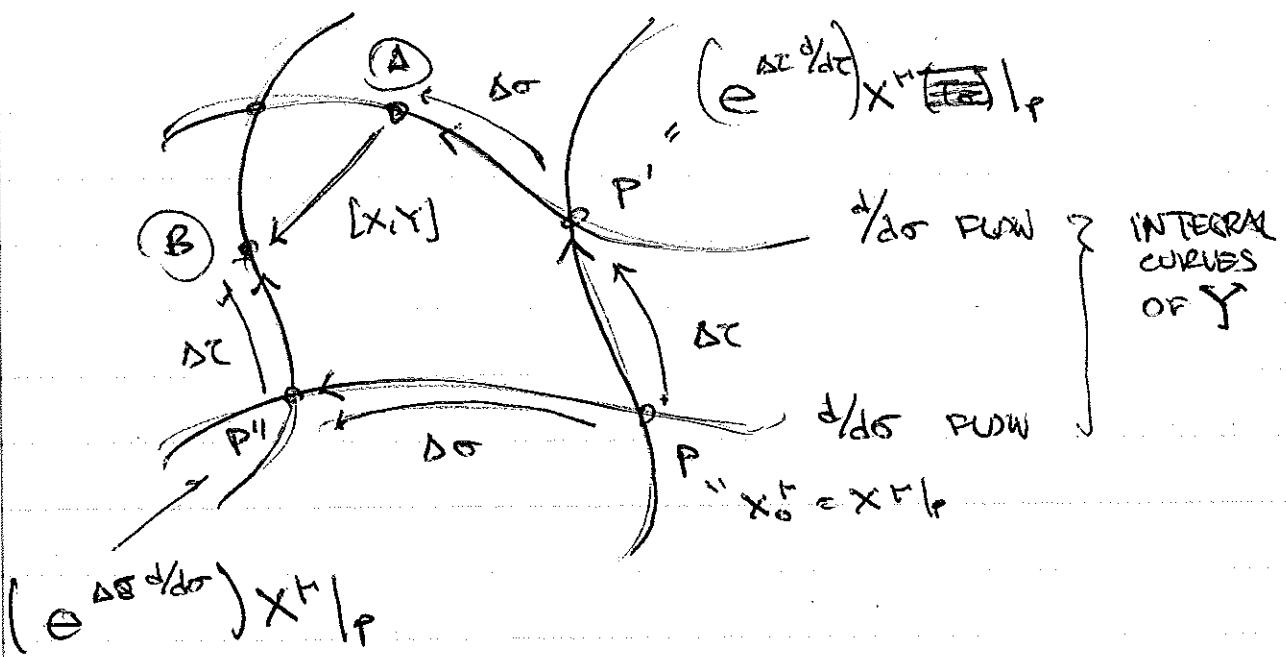
INTUITION FROM QM: $\frac{d}{d\tau}$ IS AN, TRANSLATION
OPERATOR, LIKE MOMENTUM:

$$x^r(\tau_0 + \Delta\tau) = x^r(\tau_0) + \Delta\tau \frac{dx^r(\tau_0)}{d\tau} + \dots \\ = \left(1 + \Delta\tau \frac{d}{d\tau} + \frac{1}{2} \Delta\tau^2 \frac{d^2}{d\tau^2}\right) x^r|_{\tau_0}$$

$$= \boxed{e^{\Delta\tau(\frac{d}{d\tau})}} x^r|_{\tau_0}$$

↑
EXponentiation: FINITE TRANSLATION.

$\frac{d}{d\sigma}$ FLOW } INTEGRAL CURVES
 $\frac{d}{d\tau}$ FLOW } OF X



then: $A = e^{\Delta\sigma \frac{d}{d\sigma}} e^{\Delta\tau \frac{d}{d\tau}} X^A |_P$

$B = e^{\Delta\tau \frac{d}{d\tau}} e^{\Delta\sigma \frac{d}{d\sigma}} X^A |_P$

$$\begin{aligned}
 X^B(A) - X^A(B) &= [e^{\Delta\sigma \frac{d}{d\sigma}}, e^{\Delta\tau \frac{d}{d\tau}}] X^A |_P \\
 &= [1 + \Delta\sigma \frac{d}{d\sigma} + O(\Delta\sigma^2), 1 + \Delta\tau \frac{d}{d\tau} + O(\Delta\tau^2)] \\
 &= \Delta\sigma \Delta\tau \left[\frac{d}{d\sigma}, \frac{d}{d\tau} \right] X^A |_P \\
 &= \Delta\sigma \Delta\tau \left(\frac{d}{d\sigma} X^A - \frac{d}{d\tau} Y^A \right) |_P \\
 &= \underbrace{\Delta\sigma \Delta\tau [X, Y]}_{\text{LT BRACKET}}
 \end{aligned}$$

L.T. BRACKET.

COMPARISON OF TANGENT VEC

CAN THINK OF THIS AS COMMUTATORS
OF OPERATORS (IN QUANTUM SENSE!)

$$XY = X^v \partial_v (Y^u \partial_u) = \underbrace{X^v Y^u \partial_v \partial_u}_{\text{WHAT IS THIS?}} + X^v (\partial_u Y^u) \partial_v$$

ACTING ON TEST FUNCTION,
GIVES 2ND DERIVATIVE.

THIS DOES NOT TRANSFORM
NICELY.

$$\text{BUT } [X, Y] = \underbrace{[X^v (\partial_u Y^u) - Y^u (\partial_v X^u)]}_{[X, Y]^*} \partial_v$$

GIVES A NEW VECTOR FIELD;
BUT A SIDE DIRECTIONAL DERIVATIVE

CAN ALSO APPLY TO MORE COMPLICATED TENSORS
-- REQUIRES MORE WORK

COORDINATES VS. "JUST" INTEGRAL CURVES

GIVEN A SET OF INDEP. VECTOR FIELDS
 X, Y, Z, \dots ON TM , WHEN DO THEIR
 INTEGRAL CURVES FORM COORDINATES
 FOR M ?

When is $\{X, Y, Z, \dots\}$ INTEGRABLE?

SUFFICIENT: $[X, Y] = 0, \dots$ etc.

then X integ. curves have const.

Y integ. curve coordinates

When do
 integ. curves
 RELAISE M

NECESSARY: Integrable when:

$$\{X_i, X_j\} = \underbrace{c_{ij}^k}_{T} X_k \quad (\text{"involutive set"})$$

Some function on M

In fact (FROBENIUS THM): INVOLUTIVE \Leftrightarrow INTEGRABLE

Lie DERIVATIVE: takes tensors to same type

$$L_x f = Xf \quad (\text{as usual})$$

$$L_x Y = [X, Y]$$

L_x ~~is~~ defined to satisfy ~~the~~ LEIBNIZ RULE

$$w = w_i(x) dx^i$$

$$v = v^j(x) \frac{\partial}{\partial x^j}$$

$$\text{eg. } L_x w?$$

C FUNCTION GIVEN A VECTOR FIELD

LET V BE ARB. V. FIELD

$$L_x \underbrace{w(V)}_{\text{func.}} = X[w(V)] \quad \text{DEF. DERIV.}$$

$$= \underbrace{(L_x w)V}_{\text{WANT THIS}} + \underbrace{w(L_x V)}_{[X, V]}$$

WANT THIS

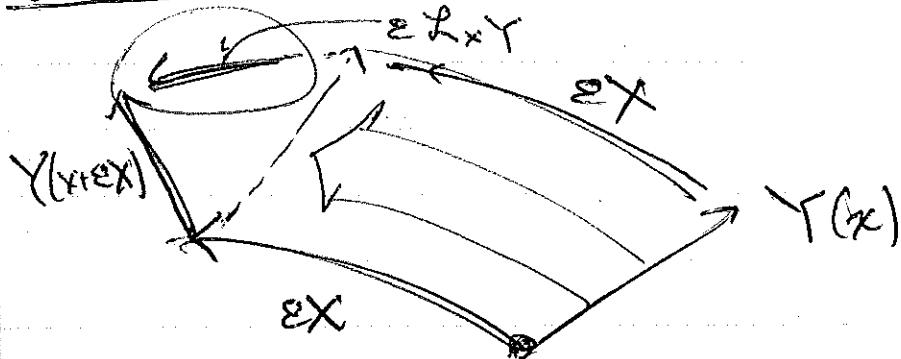
$$\Rightarrow (L_x w)V = X[w(V)] - w[X, V]$$

$$= (X^V) \partial_\mu w_\mu - w \partial_\mu X^\mu$$

WHICH YOU CAN WRITE IN
COMPONENTS

$$= (X^\nu (\partial_\nu w_\mu) + w_\nu (\partial_\mu X^\nu)) \cancel{V^\mu}$$

WHAT WE DESIRE DOES



MOST NATURAL DERIVATIVE:

$$\frac{Y(x+dx) - Y(x)}{dx}$$

BUT HAVE TO
DRAW THIS TO $x+dx$

ONE APPLICATION: ISOMETRIES:

FROM $\epsilon.g = 0$, METRIC IS CONSTANT.

→ KILLING FIELDS; DYNM. OF SPACETIME

REMARKS

• COORDINATE VS. NONCOORDINATE

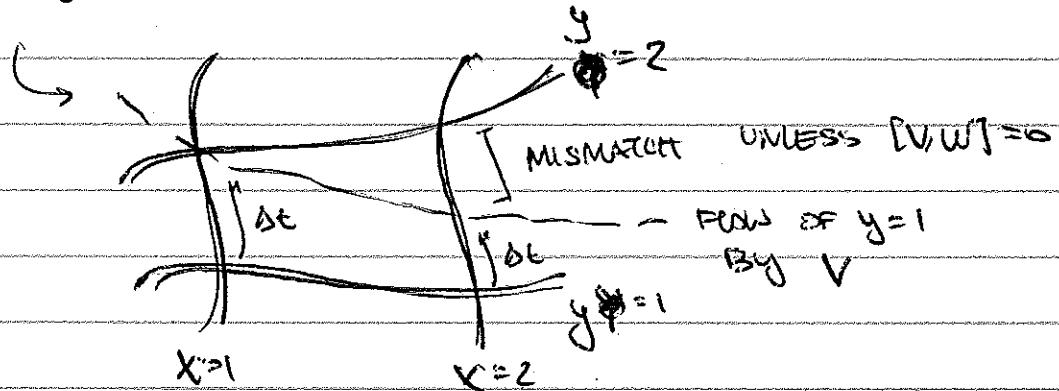
FOR 2D MANIFOLD, SUPPOSE 2 VEC FIELDS

$V \neq W$ WI INTEGRAL CURVES $\begin{matrix} f_1 \\ f_2 \end{matrix} \neq \begin{matrix} g_1 \\ g_2 \end{matrix}$

x y

WE SAY: $\{f_1, f_2\}$ ARE COORDINATES

IF $[V, W] = 0$



i.e.: THE INTEGRAL CURVE $y=2$ OF W

IS NOT A CURVE OF CONSTANT t (V FLOW)

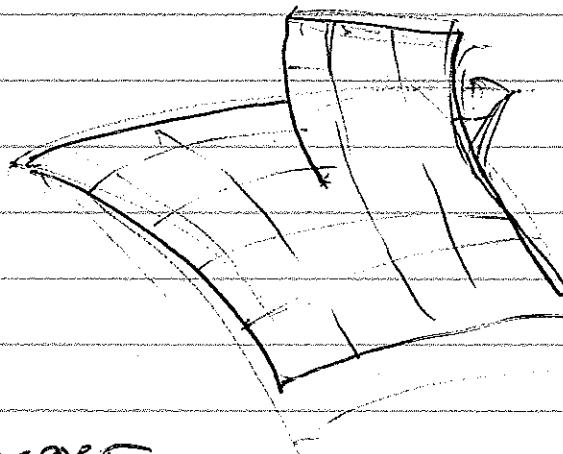
eg. 2. INTEGRAL CURVES IN
3 SPACES CAN

FORM A MESH IN

SOME PLACES

BUT NOT OTHERS

→ NOT A 2D SUBSPACE



UE BRACKET SHOULD LOOK FAMILIAR, CONSIDER

$$\frac{\partial}{\partial \phi} = -y \frac{\partial}{\partial x} + x \frac{\partial}{\partial y}$$

↑

L_x, L_z similar for L_y, L_x

then UE BRACKETS ARE

$$\begin{aligned} [L_x, L_y] &= -L_z && \text{antic} \\ [L_y, L_z] &= -L_x \\ [L_z, L_x] &= -L_y \end{aligned}$$

W

LOOKS LIKE 3D VECTOR BUNDLE

BUT IT'S ACTUALLY DEGENERATE

EASY TO SEE: INTUITIVELY, WE KNOW THESE TRANSFORMATIONS GENERATE ROTATIONS, PRESERVE r

$$r = \sqrt{x^2 + y^2 + z^2}; dr \text{ ACTS ON VECTORS}$$

$$\{ dr(L_i) = 0.$$

so: $L_{x,y,z}$ ALL TANGENT TO $r = \text{CONST SPHERE}$,
 \Rightarrow they GENERATE THIS SPHERE.

SPEAKING OF CONSTRAINTS:

ALSO: INVOLUTIVE $\Leftrightarrow [X_{(i)}, X_{(j)}] = C_{ij}^k X_{(k)}$



holonomic constraints in mechanics

state is path independent

DOESN'T COME FROM A POTENTIAL

e.g.: RESTRICTING MOTION TO A SURFACE, WE
JUST SAY, CAN BE WRITTEN AS

$$\omega(\dot{q})[\dot{q}] = \cancel{\omega_p(\dot{q})} d\dot{q}^\dagger [\dot{q}] = 0$$

ACT ON

(recall: Mechanics: phase space)

~~W_{ext}~~

($\dot{q}^\dagger \dot{q}$)

INTEGRABLE \leftrightarrow INVOLUTIVE (nice)

~~INTEGRABLE, A constraint:~~

$$\text{e.g.: } W = x dx + y dy + z dz = r dr$$

$\omega(\dot{q}) = 0 \leftrightarrow$ constrained to sphere

(e.g. constraining to const \in surface.)

\rightarrow holonomic motion restricted to surface

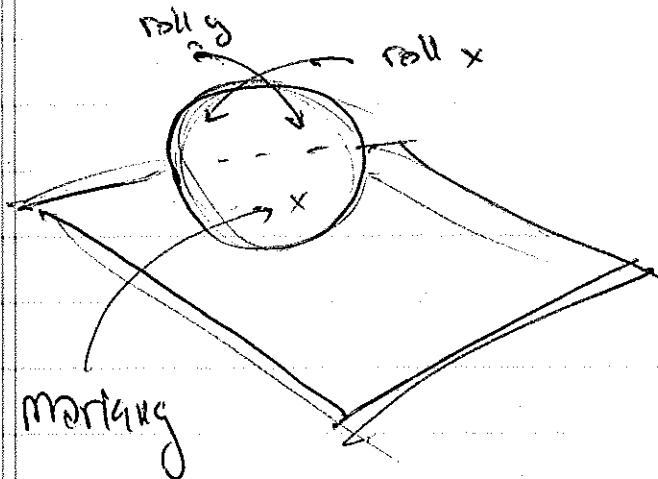
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PARKING

ROLLING BALL / COIN W/ SURF

FALLING CASTS

↳ SWIMMING ANIMALS

NONHOLONOMIC

5D CONST. SPACE

$$\mathbb{R}^2 \times S^3$$

\uparrow \uparrow EULER X's

UP SUR: 2 CONDITIONS

AXIAL ROT DOESN'T "DO MUCH"

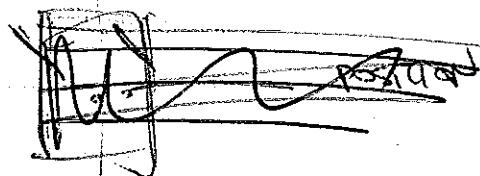
→ MOTION OF ROLLS?

BY TAKING THE BRACKETS, WE END UP
W/ FIVE INTR. VEC. VECTOR FIELDS

↳ roll x & roll y NOT MOTION.

SO GIVEN A CONFIG, I PATH IN PHASE SPACE
TO GO TO ANY STATE BY FOLLOWING AUSNC
ROLL Y & ROLL X INTEGRAL CURVES.

→ PARKING:



FRONT WHEEL ORIENT.

(x,y) POS.

CAR ORIENT.